Center Grove Girls Basketball League Kindergarten Rules

All league play will be governed by the IHSAA Federation Rules with the **EXCEPTIONS** as noted in these Center Grove Girls Basketball Rules. This rule includes: <u>NO</u> jewelry is to be worn, which includes earrings, necklaces, bracelets, rings, etc. Also banned are metal clips, pins and ribbons in the hair.

- 1. Basic Game Information
 - a. Game will be played on an 8' basketball goal.
 - b. This league will use a 27.5" girls basketball.
 - c. Free throws will be shot from 10'. There will be no infraction for a player going over the line while shooting a free throw.
 - d. The entire game will be played three on three.
 - e. **No** overtime periods will be permitted
- 2. All games will be four, eight (8) minute running quarters. There will be a scheduled break in the play at the four (4) minute mark of each quarter for a mandatory substitution. **No** player may play more than ½ quarter more than any other girl on a team.
 - a. Each coach should have a plan for each game, using some sort of rotation chart to ensure that this happens. It will be tracked in the score book as well.
 - b. In the event of an injury or a late arriving or early leaving player, every effort should be made to ensure all players play equal time.
- 3. This is a developmental league.
 - a. Every girl on each team must bring the ball up the court on both dead and live ball situations and given every opportunity to score during every game.
 - b. No team should have a designated "ball handler" in this league
- 4. There will be **no** pressing allowed at any time during the game.
- 5. Girl to Girl defense is required. <u>No</u> type of zone is allowed. Switching can be taught, but <u>no</u> double teaming or trapping is allowed at any time for the duration of the game.
 - a. **A double team will be called on any defensive player if they steal the ball from an offensive player (dribbling or stationary) who is already being guarded by another defensive player**
- 6. There will be **no** steals off the dribble. Once a player picks up their dribble, the ball cannot be tied up or stolen.
- 7. There will be <u>no</u> fast breaking. Once a team gains control of the possession of the ball in the back court off a live ball, they must let the defense get back.
- 8. A player scoring 10 points in one half will be "pointed out" for the remainder of that half. They may continue to play, but not score. If they score a basket, it will not be counted as a basket.
- 9. A player scoring 16 points in any one game will be "pointed out" for the remainder of the game. They may continue playing, but not score. If they score a basket, it will not be counted a basket.
- 10. Halftime will be five (5) minutes and there will be a 5-10 minute clock between each game, depending on the game schedule.
- 11. Head Coaches from both teams will be allowed to coach/ref from the floor for the duration of the game. Coaches for each team may rotate allowing the Assistant to be on the floor while the Head Coach on the bench. This decision can be made by each individual team.